Date: *13 December 2017*

Location: *A2.16*

Attendants:

Joseph Barber,  
John Dorman,  
Elliot Dewhurst,  
Blake Hewitt  
Miruna Rosca,

Topic of meeting:

New group member and preparing for the Christmas break

Agenda items:

* Presentation feedback
* Catch up our new member with our game
* Tasks for the Christmas break
* Where do we want to be when we return

What was discussed and Moving forward:

To begin the meeting we discussed the feedback we received from the presentation and spoke about their main concern; scope. Dave had a worry of if we will be able to pull off our game given how much time we have left. Given that we had just received a new group member, this elevates some work off of Alex and onto Blake, thus allowing myself (Joseph), John and Elliot to focus full time on programming. With this new addition to our group we were confident that we would be able to implement everything we had presented.

We next caught Blake up to speed with our game and where we were at in development. We then discussed where we wanted to be when we came back from Christmas and set up sprint tasks accordingly. We organised the tasks into five different epics.

We have given considerable thought into how we will teach the player our game, we’ve designed our tasks so that we will be in the best place to tackle this when we return from Christmas break.